



DERBYDOG INC

DEMOLITION DERBY

**STREET STOCK COMPACTS
BUMPER SWAP COMPACTS
STOCK MINI-VAN/TRUCK/SUV
YOUTH COMPACTS**

2/10/26

-RULES SUBJECT to CHANGE at ANYTIME-

GENERAL RULES

1. Read all rules carefully and follow them! There will be no stretching or bending of any rules or you will either run in the modified class or go home!
2. You must pass inspection within 3 times through or you will not be permitted to run.
3. A 12" x 12" roof sign is mandatory. It cannot strengthen the car in anyway.
4. Cars must be stock unless modifications are stated in the rules. Cars must have functioning brakes at all times on at least one axle. **No painting of the frames, inside of body of the car, or underneath of the car and inside of the trunk.**
5. A helmet, seat belt, and eye protection must be worn at all times on the track. Long sleeves or racing jacket is highly recommended.
6. If it doesn't say you can do it, don't do it.
7. Any controversies or protests must be brought up during the drivers meeting. We have the right to re-inspect, cut, or drill any car at any time. If you are caught breaking the rules you will forfeit all winnings and/or prizes you are due. If you stretch a rule, you will lose that rule.
8. All airbags, glass, plastic, and interior must be removed before arriving to the event.
9. Any aftermarket parts must be approved. You must call and submit pictures for approval. Parts that are not approved before the derby are not permitted to run.
10. **No painting of the frames, inside of the body of the car, or underneath of the car and inside of the trunk.** This includes overspray. If found with paint within those areas, the car will not even be inspected.
11. All trailer hitches and braces must be removed.
12. Batteries must be moved to the passenger front floorboard. They must be properly Secured and covered.
13. Patching and rust repair will be permitted only if cleared by an official.
14. Officials' decisions are final! All cars are subjected to re-inspection at any time.

15. If the car is found to have plate on the frame or body that the rules do not allow the car will not be permitted to run. There will be no option to fix this problem.

16. If you hammer/shape/weld on the frame in any manner not covered in the rules you will not be able to run. There is no fixing this.

17. You have 1 minute to make an aggressive hit. After 1 minute that car is disqualified. That is 1-minute total. An aggressive hit is solely at the discretion of the officials

18. No intentional driver's door hits permitted. This is at the discretion of the Official. If you use your driver's door to take advantage of this rule, the car that hit you is not disqualified.

19. You may not get out of your car for any reason during the heat until you are out.

20. You are only permitted to have 1 fire in your car. This will result in a disqualification.

21. No sandbagging, teaming, or holding. Any of these will result in a disqualification. You cannot pin to win.

VEHICLE

RWD cars can be no more than 106" wheelbase and FWD cars can be no more than 112-1/2" wheelbase. 4 or 6-cylinder **ONLY**. **No V-8's**

GENERAL

1. ALL GLASS; including windshield, side & rear windows, head & taillights must be removed. All exterior chrome moldings, hubcaps, emblems, wiper arms, plastic grilles, outside door handles, bumper covers, and header panels must be removed before entering venue. All carpeting, interior moldings, rear seats, headliner, inner door panels, and all other flammable material must be removed. Dash board is optional. Airbags must be removed. **VEHICLE MUST BE SWEPT FREE OF ALL DEBRIS.**

2. Stock fuel tanks must be removed. 10-gallon max. metal tank/fuel cell must be mounted inside of car behind driver's seat.

3. Battery must be relocated to the passenger floor area and secured to floor only.

4. A 12' x 12" roof sign is recommended. Must not strengthen car in any way.

5. Cars must be left stock unless otherwise noted in rules. Cars must have working brakes at all times. No painting frame/sub-frame, inside of vehicle, or underside of car.

6. Helmet, seatbelt, and eye protection are mandatory at all times you are present on the track.

7. All trailer hitches must be removed.

8. Patching and rust repair must be approved by Official. Text pictures. Official's decisions are final! All cars are subject to re-inspection at any time.

9. You have 1 minute to make an aggressive hit. After 1 minute that car is disqualified. That is 1-minute total. An aggressive hit is solely at the discretion of the officials

10. No intentional driver's door hits permitted. This is at the discretion of the Official. If you use your driver's door to take advantage of this rule, the car that hit you is not disqualified.

11. You may not get out of your car for any reason during the heat until you are out.

12. You are only permitted to have 1 fire in your car. This will result in a disqualification.

13. No sandbagging, teaming, or holding. Any of these will result in a disqualification. You cannot pin to win.

BODY

1. Driver's door may be welded solid. 3" wide strapping max. Driver's door may have door plate. All other doors may be wired or chained in max. of 8 places. No more than 2 strands of wire per spot. No larger than 5/16" chain. Wire from bottom of doors may go around frame. Or doors may be welded with 3" strapping at no more than 3 locations per door seam.

2. Trunks must be chained or wired in no more than 8 places and no more than 2 double stains of wire per spot. The wire cannot go to the floor. It must be to the top of the quarters. Two of these may go around the bumper and/or the frame. The deck lid or tailgate must be in the factory position on the car or it must be completely removed from the car. If you removed the deck lid you are not permitted any wire for your trunk. Two (2) 8" x 8" inspection holes must be put in all deck lids within 2" of the center of the quarter panel rain channel. You cannot remove the speaker deck from the car. No welding or adding metal is permitted. If the deck lid is welded or bolted you will not run or you will cut the deck lid completely off with no exceptions. The deck lid is being measured 12" from the top of the rear quarter panels in the center of the deck lid in 3 spots starting from the back of the deck lid up. If you don't have a deck lid, you are not permitted any wire for your trunk.

3. Hoods may be wired or chained in 8 spots and no more than 2 double stains of wire per spot. No exceptions! You may use 1/2" all-thread at the core support all the way through the hood. All-Thread through hood ONLY. You are permitted a 4" x 2" x 1/4" piece of angle iron welded to the fender and hood to secure the hood on each side of the fender. You may use 5/16" chain or 2 strands of #9 wire per spot. It must be sheet metal to sheet metal only. No welding washers for holes. There must be a 12" hole in the hood in case of a fire. You must remove the hood latch. Hoods must be open for inspection. A double strain of #9 wire in the center of the front windshield is mandatory.

4. Creasing of the body is permitted but it must be behind the back door on the quarter panels only. The quarter panels must stay the stock height of the car.

5. All body mounts must remain in factory size with factory spacing. No solid pucks to replace rubber spacer.

6. No added wire, banding, chain, etc. may be added from roof to floor or added to window openings.

CAGE

1. You can have a 4-point cage that must be no bigger than 6" x 6" x 1/4". The door bars cannot be any longer than 60". You may have a rollover bar but it must run straight across/up-&-down and can only be welded to the top side of the rear seat bar. You are permitted a gas tank holder off the back bar that can be no wider than 32". You are permitted a 6" gusset from the back bar to the gas tank holder no bigger than 2" x 2" x 1/4". If you are running a gas tank holder, the tank must be mounted to the holder. No exceptions or you are not permitted to run! These may be no bigger than 2" x 2" and the mounting plate can be no bigger than 6" x 6" and must be mounted no farther than 6" behind the driver's seat.

2. For safety, all cars must have at least 1 windshield bar extending from the roof/halo bar of the car to the top side of the dash bar or cowl using 2"x2". Nothing can go past the front edge of the dashbar. No firewall components can be welded to the dash bar.

3. Under the hood you may take the plastic fender wells out. The battery may be left in the stock location or moved to passenger floorboard. You may put a rubber mat over it or spray it with foam around it but not excessively.

DRIVETRAIN

1. A simplified wiring harness is permitted. If the car has a wiring harness in front of the core support you may move it behind the core support. You cannot remove body mount bolt to do this. An aftermarket shifter or park lock out brake is permitted.

2. Drivetrains must be stock. 4 or 6-cylinder only. No V-8's. No cross breeding the entire drive line. It must be the factory engine for the make and model of the car. Shifters permitted.

3. The engine must be mounted in the stock position/location and they may be welded solid. Must not strengthen vehicle in any way. You are permitted an aftermarket aluminum radiator, but it must be bolted in like factory or held in with ratchet straps or #9 wire. No radiator protectors or holders are permitted. You must run the factory transmission cooler in the factory location. You may loop the lines together.

4. No engine armor permitted. If you have questions, text an Official.

SUSPENSION

1. All cars must have factory suspension. Screw in spring risers/strut risers are permitted. You must have 1" of bounce. Factory tie rod sleeves can be welded with no added metal. No wire, chains, seat belts, or any weld on the rear ends or the rear spring pockets. The car must bounce.

2. Trailer hitches must be removed. Factory spindles only.

3. Rear trailing arms must be factory. No homemade trailing arms.

BUMPERS

1. Core support must remain in factory location. Front frame may be shortened to core support.

2. You are permitted to use 4" of the front & rear of frame to mount bumper. Max. 2" x 2" tubing (for shock) or 4"x 4 " plate. You are permitted a 6" x 6" mounting plate on backside of bumper to weld to frame.

3. All bumpers must be no longer than 60". Ends must have inspection hole to see through.

4. Factory bumpers may be seam welded. No Chrysler Pointy bumpers permitted. Official's discretion is final. No added points to factory bumper.

5. Aftermarket bumpers are permitted. No Amish Pointy or Hybrid bumpers permitted. Aftermarket bumpers must conform (in close proximity) to the factory dimensions of an original bumper. SMW, Adept, B&B, & Kiskadden are all approved suppliers of bumpers. If you have questions, contact Officials. Points may not be added to aftermarket bumpers.

6. Tube bumpers permitted. No bigger than 4' x 4". No added point. Ends are preferred to be wrapped for safety.

6. OFFICIALS DISCRETION ON SIZE OF POINT. IF WE FEEL THE POINT IS TOO LARGE, YOU WILL NEED TO CUT POINT OFF. Contact an Official for further questions. Most bumper suppliers manufacturer bumpers than fit well within the limitations permitted.

FRAME (FIXIT) PLATES

- 1.** Frame plates for ALL cars can be NO BIGGER THAN 4"x4" square. Must be 90-degree corners, 7" DIAGONAL MAX. **No parallelogram-shaped plates permitted.**
- 2.** All fresh cars are permitted (4 total)-4"x4"-1/4" square frame plates. Pre-ran cars are permitted a maximum of 6 4"x4"-1/4" square frame/fixit plates.
- 3.** Once plates are added they cannot be cutoff and moved. Must be a 1" gap between welds. Frame plates cannot connect body to frame, sub-frame, or K-member.
- 4.** Official's decision on frame plates is final.

QUESTIONS

Derbydog does NOT inspect via text/phone calls. All questions or comments are due to visual inspection at event for final approval.

Text questions will be answered to guide you to a direction in the rules for you to read.

Buckeye Bash questions can be answered by Kyle or Matt.

Southern Ohio Shows: Matt Reed: (937)-397-6416

Northern Ohio & PA Shows: Kyle Katusin: (330)-639-7940

Hutton Krieger